

MACCROSSROAD 3.0 LOW BOA //



PRDT CODE : 67373

EN ISO 20345 : 2011 S3 CI HI HRO SRC | EN ISO 20345 : 2022 S3L CI HI HRO SR SC FO

SIZE : 36 - 48

APPLICATIONS //

energy | utilities | construction | civil engineering | heavy industry | agriculture & green spaces

TECHNICAL SPECIFICATIONS //

- **sole:** MACSOLE® ADVENTURE 3.0 rubber with MACABSORB EVA insert in forefoot & heel for excellent shock absorption & flexibility | excellent levels of grip (SR) | oil, hydrocarbon & chemical-resistant | resistance to contact heat up to 300°C (HRO) | ergonomic sole supports natural rolling movement of the foot | all-terrain sole profile disperses surface debris for better grip | rubber scuff cap protects leather prolonging product life | antistatic
- **upper:** water-resistant full-grain leather | durable
- **BOA® Fit System:** turn to tighten & quick release, the BOA® Fit System allows wearers achieve a secure, precision fit every time | lightweight & extremely durable | the BOA® Guarantee: the disc & laces are made to last the lifespan of the footwear and ideally suited for offroad use
- **lining:** 3D mesh for better ventilation & fast drying
- **tongue:** gusseted tongue with synthetic & water-resistant textile to keep dirt and liquid out | loop holds tongue in place
- **ankle padding:** flexible & compact foam around ankle and Achilles tendon for protection and comfort
- **toe cap:** metal-free | lighter than steel | does not conduct heat & cold compared to a metal toe cap
- **penetration-resistant midsole:** metal-free | light & flexible | does not conduct heat & cold compared to a metal sole | protects 100% of the surface of the foot
- **insole:** removable | anatomically shaped with shock absorbers in the heel & forefoot | microfibre top layer for better abrasion resistance & durability, very high moisture absorption capacity & fast drying | bottom layer made from 85% recycled open cell PU foam | washable at 30°C enhances hygiene
- **sizing system:** French (EU) | width 11
- **weight:** 670 g in size 42